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(54) **ADAPTIVE CONTENT CLASSIFICATION OF A VIDEO CONTENT ITEM**

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**G06T 11/00** (2006.01)

**G06K 9/62** (2006.01)

**G06K 9/68** (2006.01)

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(58) **Field of Classification Search**

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G06K 9/00281; G06K 9/6262; G06K 9/627; G06K 9/6292; G06K 9/00758; G06K 9/628; G06F 16/248; G06F 16/245; G06F 16/43; G06F 16/434; G06F 16/583  
See application file for complete search history.

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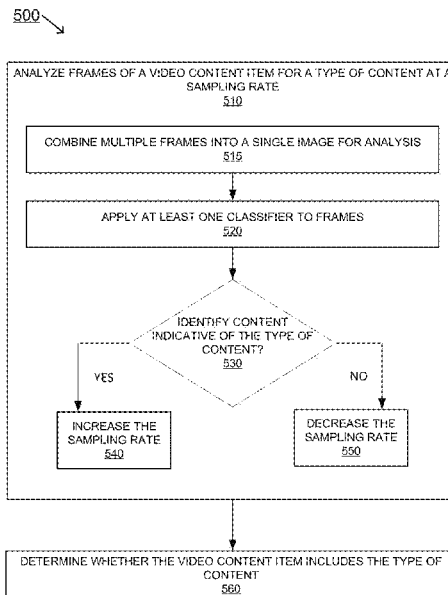
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(57) **ABSTRACT**

In a method for performing adaptive content classification of a video content item, frames of a video content item are analyzed at a sampling rate for a type of content, wherein the sampling rate dictates a frequency at which frames of the video content item are analyzed. Responsive to identifying content within at least one frame indicative of the type of content, the sampling rate of the frames is increased. Responsive to not identifying content within at least one frame indicative of the type of content, the sampling rate of the frames is decreased. It is determined whether the video content item includes the type of content based on the analyzing the frames.

**20 Claims, 8 Drawing Sheets**



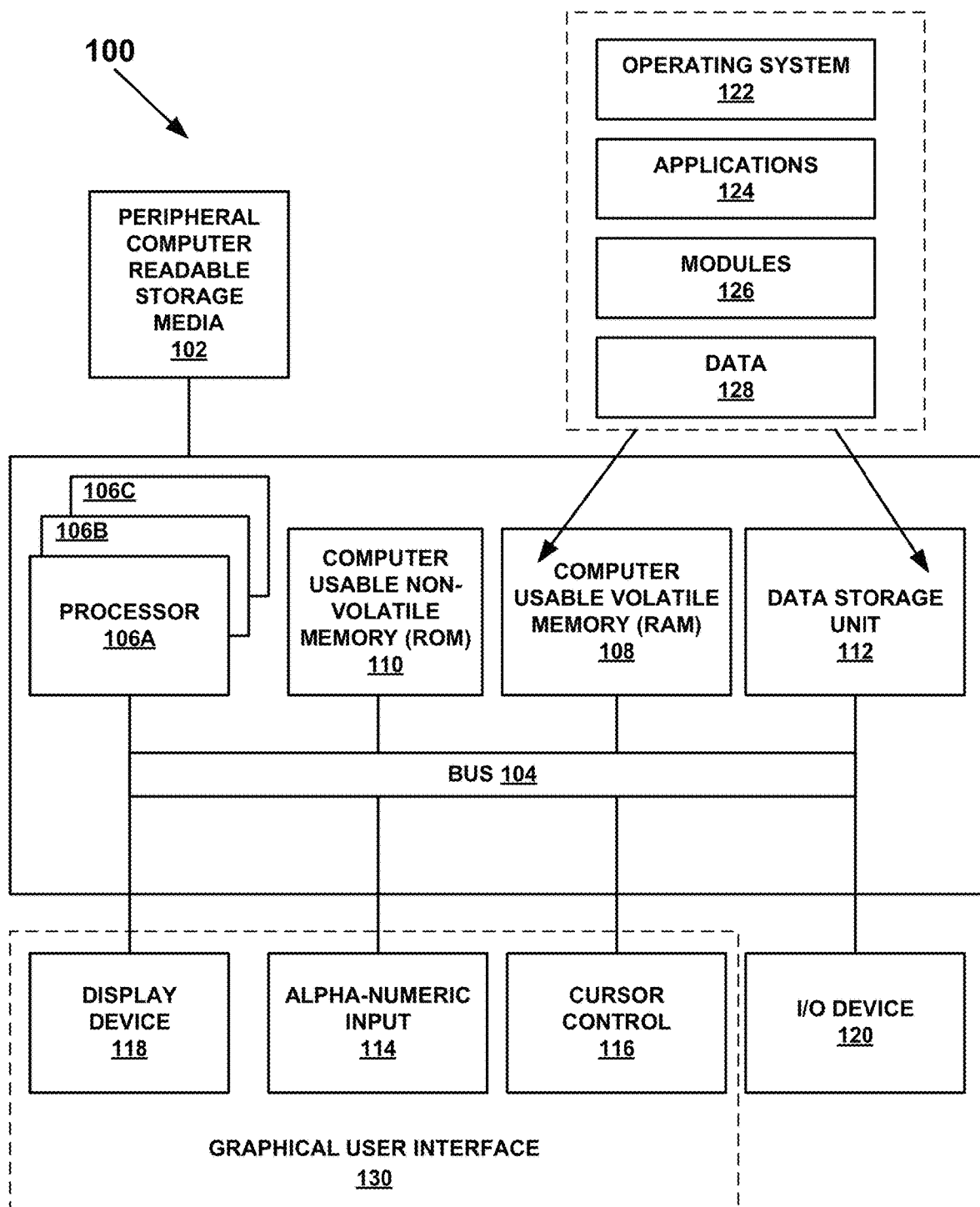
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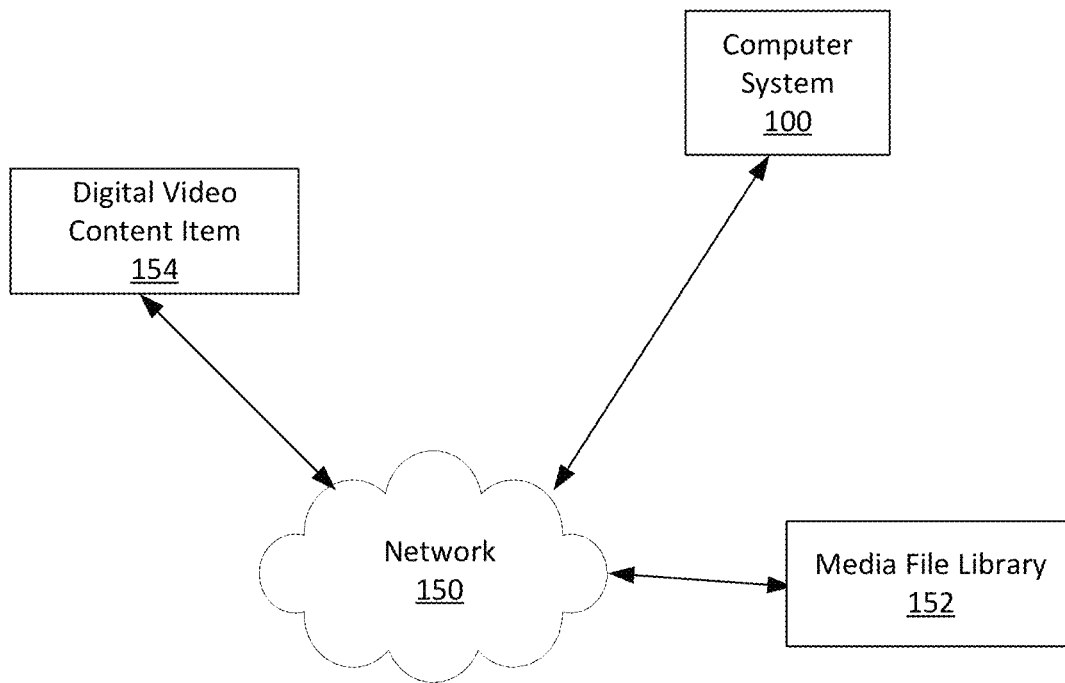
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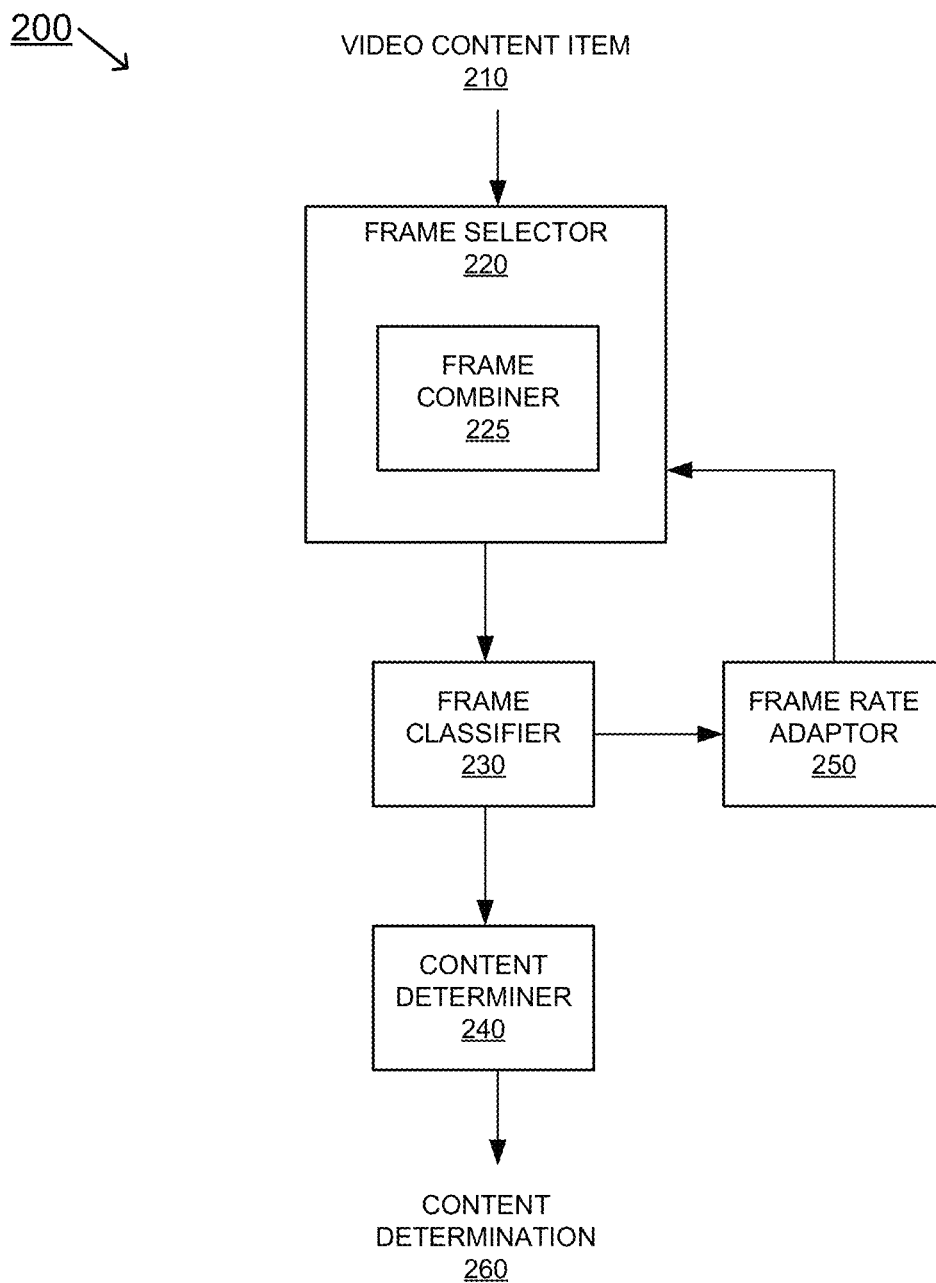
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**FIG. 1A**

**FIG. 1B**

**FIG. 2**

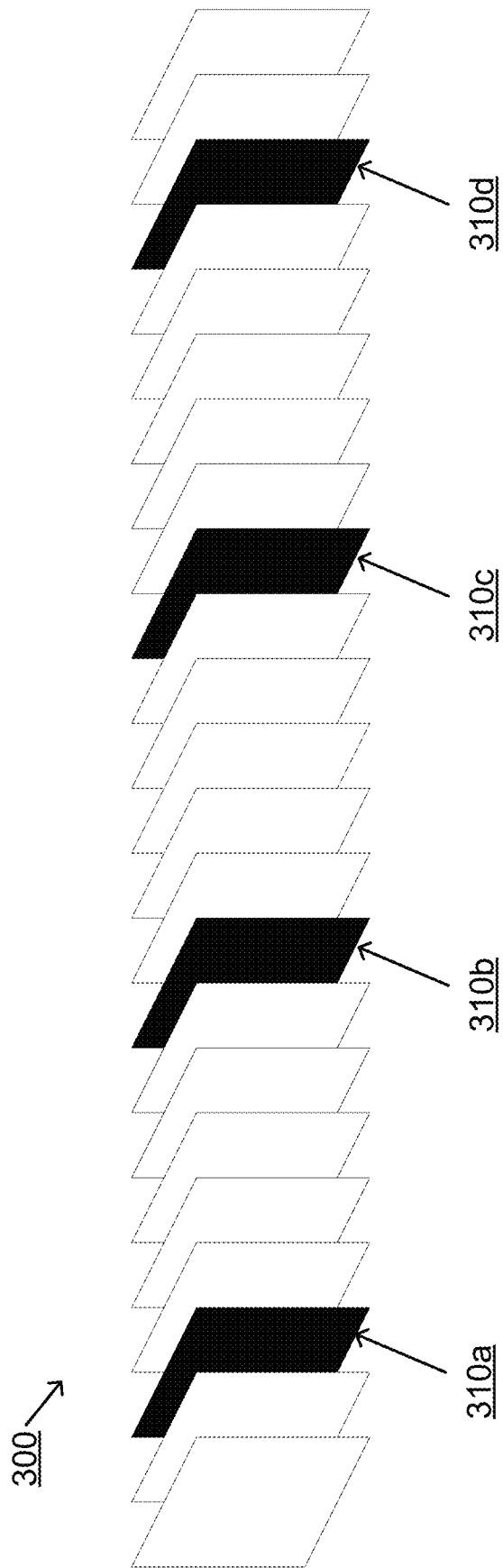


FIG. 3A

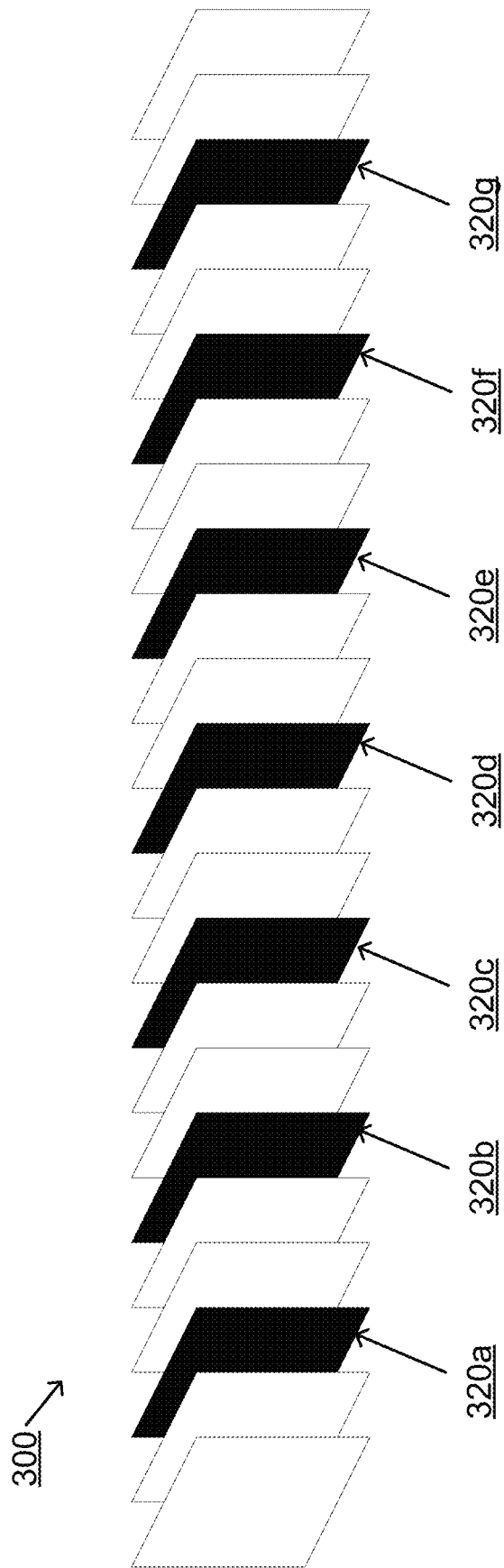


FIG. 3B

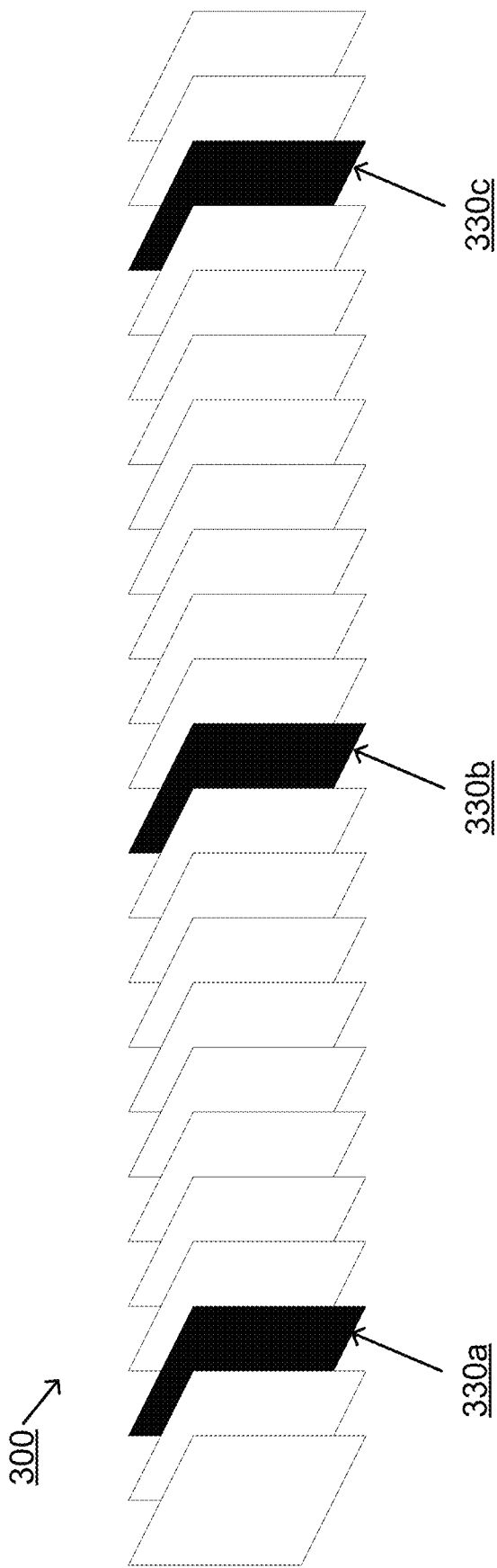


FIG. 3C



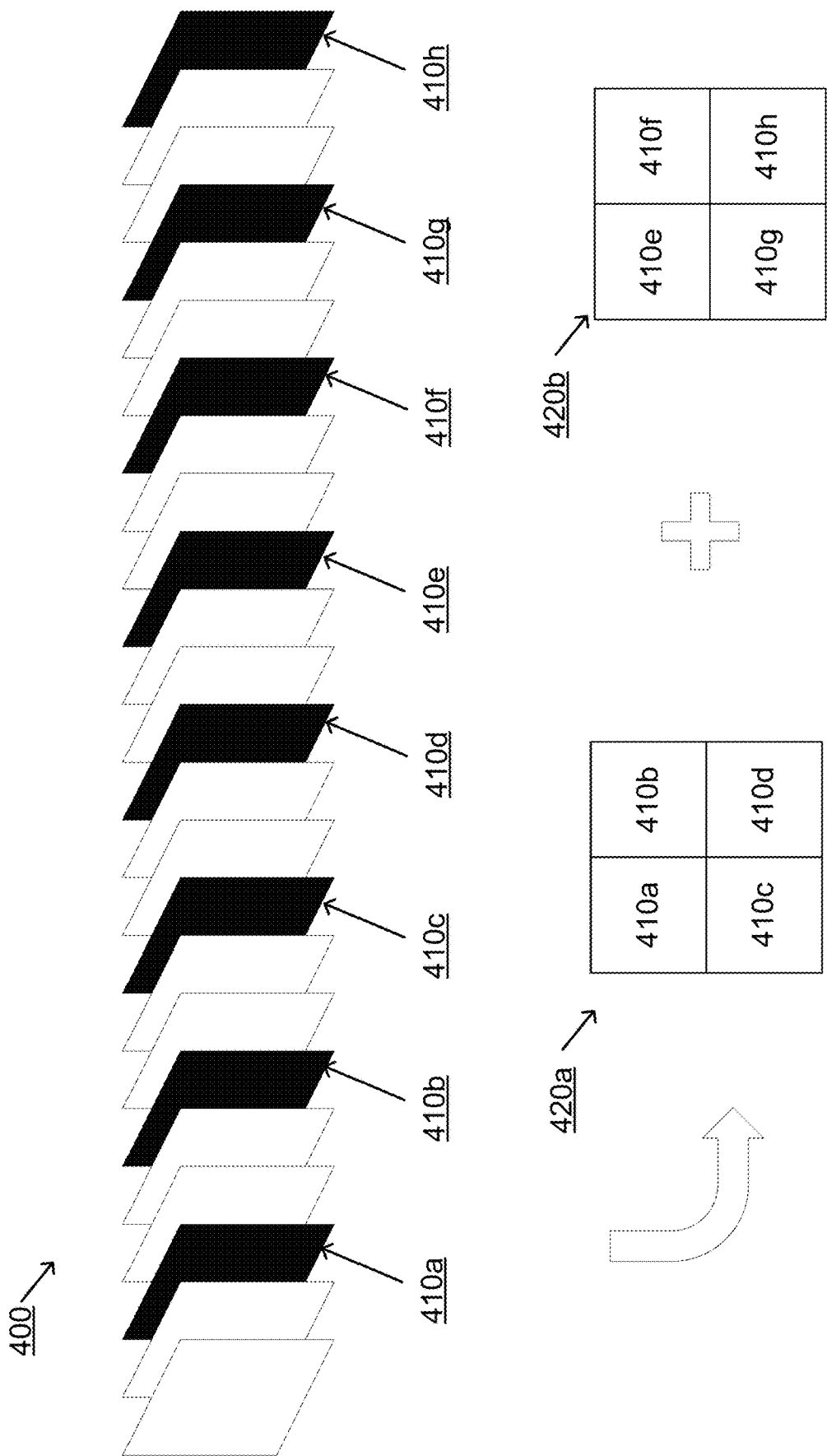
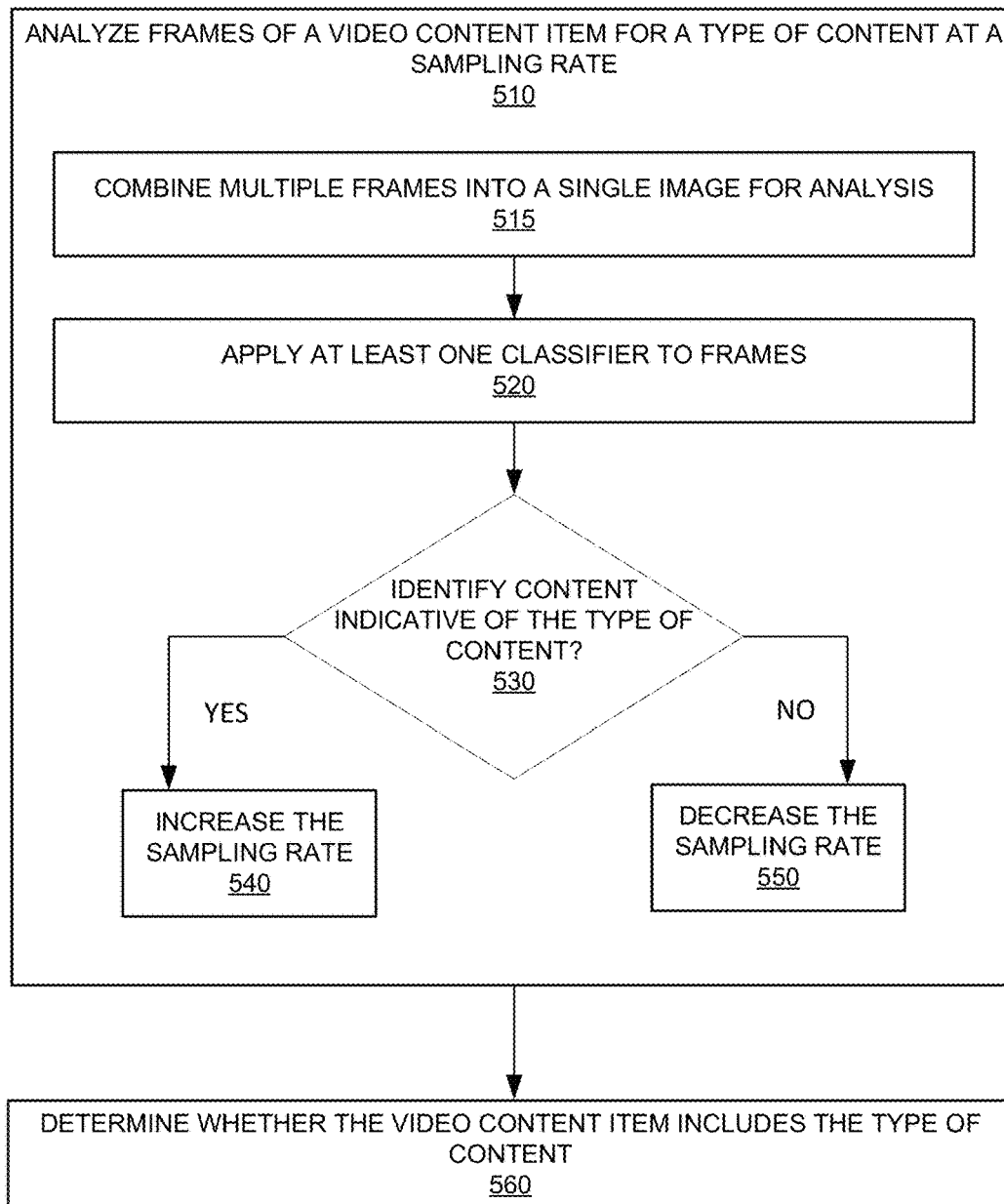


FIG. 4

500 ↘



**FIG. 5**

1

## ADAPTIVE CONTENT CLASSIFICATION OF A VIDEO CONTENT ITEM

### RELATED APPLICATIONS

This application claims priority to and the benefit of U.S. Patent Provisional Patent Application 62/865,037, filed on Jun. 21, 2019, entitled "ADAPTIVE CONTENT CLASSIFICATION OF A VIDEO CONTENT ITEM," by Rabbat et al., and assigned to the assignee of the present application, which is incorporated herein by reference in its entirety.

### BACKGROUND

With the proliferation of media content available online, it is of increasing importance to quickly and efficiently classify the content appropriate, so that the content can be properly managed. For example, proper classification of content that is deemed not safe for work (NSFW) such as content including nudity, obscenity, or material that one might find offensive, is of paramount import so that content filters can block access to such content. In another example, media content including faces of celebrities may require tagging to make the content discoverable during search. Proper classification of media content including faces for facial recognition improves the searchability of such content.

### BRIEF DESCRIPTION OF DRAWINGS

The accompanying drawings, which are incorporated in and form a part of the Description of Embodiments, illustrate various embodiments of the subject matter and, together with the Description of Embodiments, serve to explain principles of the subject matter discussed below. Unless specifically noted, the drawings referred to in this Brief Description of Drawings should be understood as not being drawn to scale. Herein, like items are labeled with like item numbers.

FIG. 1A illustrates an example computer system upon which embodiments described herein be implemented.

FIG. 1B illustrates an example communication network upon which embodiments described herein may be implemented.

FIG. 2 illustrates an example system for adaptive content classification, according to an embodiment.

FIGS. 3A through 3C illustrate examples of adapting sampling rates for frames of a video content item, according to an embodiment.

FIG. 4 illustrates an example of a matrix or collage including multiple frames of a video content item, according to an embodiment.

FIG. 5 illustrates flow diagram of an example process for performing adaptive content classification of a video content item, according to various embodiments.

### DESCRIPTION OF EMBODIMENTS

Reference will now be made in detail to various embodiments of the subject matter, examples of which are illustrated in the accompanying drawings. While various embodiments are discussed herein, it will be understood that they are not intended to limit to these embodiments. On the contrary, the presented embodiments are intended to cover alternatives, modifications and equivalents, which may be included within the spirit and scope the various embodiments as defined by the appended claims. Furthermore, in

2

this Description of Embodiments, numerous specific details are set forth in order to provide a thorough understanding of embodiments of the present subject matter. However, embodiments may be practiced without these specific details. In other instances, well known methods, procedures, components, and circuits have not been described in detail as not to unnecessarily obscure aspects of the described embodiments.

### NOTATION AND NOMENCLATURE

Some portions of the detailed descriptions which follow are presented in terms of procedures, logic blocks, processing and other symbolic representations of operations on data bits within a computer memory. These descriptions and representations are the means used by those skilled in the data processing arts to most effectively convey the substance of their work to others skilled in the art. In the present application, a procedure, logic block, process, or the like, is conceived to be one or more self-consistent procedures or instructions leading to a desired result. The procedures are those requiring physical manipulations of physical quantities. Usually, although not necessarily, these quantities take the form of electrical or magnetic signals capable of being stored, transferred, combined, compared, and otherwise manipulated in an electronic device.

It should be borne in mind, however, that all of these and similar terms are to be associated with the appropriate physical quantities and are merely convenient labels applied to these quantities. Unless specifically stated otherwise as apparent from the following discussions, it is appreciated that throughout the description of embodiments, discussions utilizing terms such as "analyzing," "identifying," "determining," "combining," "applying," "forwarding," or the like, refer to the actions and processes of an electronic device such as: a processor, a processor, an optical sensor, a sensor, a memory, a mobile electronic device, a sensor processing unit, a sensor processor, or the like, or a combination thereof. The electronic device manipulates and transforms data represented as physical (electronic and/or magnetic) quantities within the electronic device's registers and memories into other data similarly represented as physical quantities within the electronic device's memories or registers or other such information storage, transmission, processing, or display components.

Embodiments described herein may be discussed in the general context of processor-executable instructions residing on some form of non-transitory processor-readable medium, such as program modules, executed by one or more computers or other devices. Generally, program modules include routines, programs, objects, components, data structures, etc., that perform particular tasks or implement particular abstract data types. The functionality of the program modules may be combined or distributed as desired in various embodiments.

In the figures, a single block may be described as performing a function or functions; however, in actual practice, the function or functions performed by that block may be performed in a single component or across multiple components, and/or may be performed using hardware, using software, or using a combination of hardware and software. To clearly illustrate this interchangeability of hardware and software, various illustrative components, blocks, modules, circuits, and steps have been described generally in terms of their functionality. Whether such functionality is implemented as hardware or software depends upon the particular application and design constraints imposed on the overall

system. Skilled artisans may implement the described functionality in varying ways for each particular application, but such implementation decisions should not be interpreted as causing a departure from the scope of the present disclosure. Also, the example mobile electronic device described herein may include components other than those shown, including well-known components.

The techniques described herein may be implemented in hardware, software, firmware, or any combination thereof, unless specifically described as being implemented in a specific manner. Any features described as modules or components may also be implemented together in an integrated logic device or separately as discrete but interoperable logic devices. If implemented in software, the techniques may be realized at least in part by a non-transitory processor-readable storage medium comprising instructions that, when executed, perform one or more of the methods described herein. The non-transitory processor-readable data storage medium may form part of a computer program product, which may include packaging materials.

The non-transitory processor-readable storage medium may comprise random access memory (RAM) such as synchronous dynamic random access memory (SDRAM), read only memory (ROM), non-volatile random access memory (NVRAM), electrically erasable programmable read-only memory (EEPROM), FLASH memory, other known storage media, and the like. The techniques additionally, or alternatively, may be realized at least in part by a processor-readable communication medium that carries or communicates code in the form of instructions or data structures and that can be accessed, read, and/or executed by a computer or other processor.

The various illustrative logical blocks, modules, circuits and instructions described in connection with the embodiments disclosed herein may be executed by one or more processors, such as one or more motion processing units (MPUs), sensor processing units (SPUs), processor(s) or core(s) thereof, digital signal processors (DSPs), general purpose microprocessors, application specific integrated circuits (ASICs), application specific instruction set processors (ASIPs), field programmable gate arrays (FPGAs), or other equivalent integrated or discrete logic circuitry. The term "processor," as used herein may refer to any of the foregoing structures or any other structure suitable for implementation of the techniques described herein. In addition, in some aspects, the functionality described herein may be provided within dedicated software modules or hardware modules configured as described herein. Also, the techniques could be fully implemented in one or more circuits or logic elements. A general purpose processor may be a microprocessor, but in the alternative, the processor may be any conventional processor, controller, microcontroller, or state machine. A processor may also be implemented as a combination of computing devices, e.g., a combination of an SPU/MPU and a microprocessor, a plurality of microprocessors, one or more microprocessors in conjunction with an SPU core, MPU core, or any other such configuration.

### Overview of Discussion

Discussion begins with a description of an example computer system upon which embodiments of the present invention may be implemented. Examples of systems for performing adaptive content classification of a video content item are then described. Example operations for performing adaptive content classification of a video content item are then described.

Due to the immense volume of online video content, computer-implemented content classifiers are used to automate the classification of video content, according to the parameters of the content classifier. Content classifiers operate by analyzing images or frames of a video to identify a particular type of content. In some embodiments, video content is fed into multiple content classifiers, either sequentially or concurrently, to identify multiple types of content. In the event that a content classifier is not able to conclusively determine whether a video content item includes a particular type of content, the content classifier may be configured to forward such video content items to a human user for the determination. As human review of media content items is much slower than automated content classification, the efficacy of automated content classification is important to increase the speed at which content classification of video content items is performed.

Embodiments described herein provide video content items to at least one content classifier, where the content classifier is configured to automatically identify a particular type of content (e.g., NSFW content, cat videos, football videos, music videos, etc.) Frames of the video content are received at the content classifier, where the sampling rate of frames analyzed by the content classifier is adapted based on the analysis of at least one previous frame of the video content. For instance, rather than check every frame or every key frame of a video content item, the frequency of the frames that are analyzed is adapted based on the characteristics of at least one preceding frame. If a frame is given a low grade of including the particular type of content, the sample rate is increased (e.g., skipping ahead multiple frames or jumping ahead 0.5 seconds), and if a frame is given a high grade of including the particular type of content, the sample rate is decreased or maintained. In some embodiments, once enough frames of a video are indicative of a particular type of content, it is determined that the video content item includes the type of content, and the analysis for the video content item is ceased, allowing the content classifier to process a next video content item.

In accordance with various embodiments, methods and systems for performing adaptive content classification of a video content item, are described. Frames of a video content item are analyzed at a sampling rate for a type of content, wherein the sampling rate dictates a frequency at which frames of the video content item are analyzed. Responsive to identifying content within at least one frame indicative of the type of content, the sampling rate of the frames is increased. Responsive to not identifying content within at least one frame indicative of the type of content, the sampling rate of the frames is decreased. It then determined whether the video content item includes the type of content based on the analyzing the frames.

Embodiments described herein improve the speed of automated content classification by combining multiple frames of a video content item into a collage of frames, such that multiple frames can be classified according to a type of content concurrently. It should be appreciated that a matrix or collage of any size can be used (e.g., 2x2 frames, 3x3 frames, 4x2 frames, etc.) In some embodiments, the collage of frames is provided to the content classifier. Based on the analysis of the collage, the frames of the video content item selected for inclusion within the collage can be adapted. For instance, where the collage is analyzed and it is determined that the collage does not include the particular type of content, the sample rate of frames of the video content item included in the collage can be increased, such that more frames from the video content item are skipped. Where the

collage is analyzed and it is determined that the collage includes the type of content, the sample rate of the collage can be decreased or maintained such that a higher granularity of frames of the video content item are analyzed.

Embodiments described herein pertain to identification of visually similar video content items. In one embodiment, the video content item is a Graphics Interchange Format (GIF) file. While embodiments described herein pertain to GIF files, it should be appreciated that other types of prerecorded media files, such as other types of video files, can be used herein. Moreover, it should be appreciated that any type of media file format can be used in accordance with the described embodiments, including but not limited to GIF, WebM, WebP, MPEG-4 (MP4), Animated Portable Network Graphics (APNG), Motion JPEG, Flash video (FLV), Windows Media video, M4V, etc. It should be appreciated that video content item can be looped (e.g., via a HTML 5 video element or Flash video element) to automatically repeat. In some embodiments, the video content item is a short form looping video file (e.g., less than 60 seconds).

Embodiments described herein provide methods and systems for performing adaptive content classification of a video content item. Frames of a video content item are analyzed at a sampling rate for a type of content. In some embodiment, multiple frames are combined into a single frame (e.g., as a matrix or collage). Responsive to identifying content within at least one frame indicative of the type of content, the sampling rate of the frames is increased. Responsive to not identifying content within at least one frame indicative of the type of content, the sampling rate of the frames is decreased. It is determined whether the video content item includes the type of content based on the analysis of the frames.

As presented above, adaptive content classification of a video content item is important for facilitating the use of digital content. Providing search results that are appropriately classified, primarily in an automated manner, improves the performance of digital content search by providing accurate results. Moreover, by appropriately classifying NSFW content, sensitive content can be avoided for and kept out of search results for audiences that should not have access to such content.

Hence, the embodiments of the present invention greatly extend beyond conventional methods of content classification of video content items. Moreover, embodiments of the present invention amount to significantly more than merely using a computer to perform adaptive content classification. Instead, embodiments of the present invention specifically recite a novel process, rooted in computer technology, adapting the sampling rate of content classifiers based on intermediate results and/or combining multiple frames into a single frame, for providing accurate and computationally efficient content classification. Therefore, accurate search results can be provided for presentation to a user, improving the user experience.

#### Example Computer System and Communication Network

Turning now to the figures, FIG. 1A is a block diagram of an example computer system 100 upon which embodiments of the present invention can be implemented. FIG. 1A illustrates one example of a type of computer system 100 (e.g., a computer system) that can be used in accordance with or to implement various embodiments which are discussed herein.

It is appreciated that computer system 100 of FIG. 1A is only an example and that embodiments as described herein can operate on or within a number of different computer systems including, but not limited to, general purpose networked computer systems, embedded computer systems, mobile electronic devices, smart phones, server devices, client devices, various intermediate devices/nodes, stand alone computer systems, media centers, handheld computer systems, multi-media devices, and the like. In some embodiments, computer system 100 of FIG. 1A is well adapted to having peripheral tangible computer-readable storage media 102 such as, for example, an electronic flash memory data storage device, a floppy disc, a compact disc, digital versatile disc, other disc based storage, universal serial bus “thumb” drive, removable memory card, and the like coupled thereto. The tangible computer-readable storage media is non-transitory in nature.

Computer system 100 of FIG. 1A includes an address/data bus 104 for communicating information, and a processor 106A coupled with bus 104 for processing information and instructions. As depicted in FIG. 1A, computer system 100 is also well suited to a multi-processor environment in which a plurality of processors 106A, 106B, and 106C are present. Conversely, computer system 100 is also well suited to having a single processor such as, for example, processor 106A. Processors 106A, 106B, and 106C may be any of various types of microprocessors. Computer system 100 also includes data storage features such as a computer usable volatile memory 108, e.g., random access memory (RAM), coupled with bus 104 for storing information and instructions for processors 106A, 106B, and 106C. Computer system 100 also includes computer usable non-volatile memory 110, e.g., read only memory (ROM), coupled with bus 104 for storing static information and instructions for processors 106A, 106B, and 106C. Also present in computer system 100 is a data storage unit 112 (e.g., a magnetic or optical disc and disc drive) coupled with bus 104 for storing information and instructions. Computer system 100 also includes an alphanumeric input device 114 including alphanumeric and function keys coupled with bus 104 for communicating information and command selections to processor 106A or processors 106A, 106B, and 106C. Computer system 100 also includes a cursor control device 116 coupled with bus 104 for communicating user input information and command selections to processor 106A or processors 106A, 106B, and 106C. In one embodiment, computer system 100 also includes a display device 118 coupled with bus 104 for displaying information.

Referring still to FIG. 1A, display device 118 of FIG. 1A may be a liquid crystal device (LCD), light emitting diode display (LED) device, cathode ray tube (CRT), plasma display device, a touch screen device, or other display device suitable for creating graphic images and alphanumeric characters recognizable to a user. Cursor control device 116 allows the computer user to dynamically signal the movement of a visible symbol (cursor) on a display screen of display device 118 and indicate user selections of selectable items displayed on display device 118. Many implementations of cursor control device 116 are known in the art including a trackball, mouse, touch pad, touch screen, joystick or special keys on alphanumeric input device 114 capable of signaling movement of a given direction or manner of displacement. Alternatively, it will be appreciated that a cursor can be directed and/or activated via input from alphanumeric input device 114 using special keys and key sequence commands. Computer system 100 is also well suited to having a cursor directed by other means such as, for

example, voice commands. In various embodiments, alphanumeric input device **114**, cursor control device **116**, and display device **118**, or any combination thereof (e.g., user interface selection devices), may collectively operate to provide a graphical user interface (GUI) **130** under the direction of a processor (e.g., processor **106A** or processors **106A**, **106B**, and **106C**). GUI **130** allows user to interact with computer system **100** through graphical representations presented on display device **118** by interacting with alphanumeric input device **114** and/or cursor control device **116**.

Computer system **100** also includes an I/O device **120** for coupling computer system **100** with external entities. For example, in one embodiment, I/O device **120** is a modem for enabling wired or wireless communications between computer system **100** and an external network such as, but not limited to, the Internet. In one embodiment, I/O device **120** includes a transmitter. Computer system **100** may communicate with a network by transmitting data via I/O device **120**.

Referring still to FIG. 1A, various other components are depicted for computer system **100**. Specifically, when present, an operating system **122**, applications **124**, modules **126**, and data **128** are shown as typically residing in one or some combination of computer usable volatile memory **108** (e.g., RAM), computer usable non-volatile memory **110** (e.g., ROM), and data storage unit **112**. In some embodiments, all or portions of various embodiments described herein are stored, for example, as an application **124** and/or module **126** in memory locations within RAM **108**, computer-readable storage media within data storage unit **112**, peripheral computer-readable storage media **102**, and/or other tangible computer-readable storage media.

FIG. 1B illustrates an example communication network **150** upon which embodiments described herein may be implemented. FIG. 1B illustrates computer system **100**, media content library **152**, and media content item **154**, all of which are communicatively coupled via network **150**. It should be appreciated that computer system **100**, media content library **152**, and media content item **154**, may be implemented as a computer system **100** or as another computer system.

In one embodiment, media content library **152** is a server computer system including a plurality of digital video content items. A media file can be any type of file that can be rendered on an electronic device (e.g., a prerecorded video file). It should be appreciated that any type of media file format can be used in accordance with the described embodiments, including but not limited to Graphics Interchange Format (GIF), WebM, WebP, MPEG-4 (MP4), Animated Portable Network Graphics (APNG), Motion JPEG, Flash video (FLV), Windows Media video, M4V, etc.

#### Example Adaptive Content Classification of a Video Content Item

Embodiments described herein provide methods and systems for performing adaptive content classification of a video content item. Frames of a video content item are analyzed at a sampling rate for a type of content, wherein the sampling rate dictates a frequency at which frames of the video content item are analyzed. Responsive to identifying content within at least one frame indicative of the type of content, the sampling rate of the frames is increased. Responsive to not identifying content within at least one frame indicative of the type of content, the sampling rate of

the frames is decreased. It then determined whether the video content item includes the type of content based on the analyzing the frames.

FIG. 2 illustrates an example system **200** for adaptive content classification, in accordance with various embodiments. A video content item **210** is received at frame selector **220**. In some embodiments, video content item **210** is received from an electronic device. It should be appreciated that the system **200** can be located in the electronic device, a remote computer system, or components of system **200** can be distributed across both the electronic device and a remote computer system.

Embodiments described herein pertain to classification of video content items. In one embodiment, the video content item is a Graphics Interchange Format (GIF) file. While embodiments described herein pertain to GIF files, it should be appreciated that other types of prerecorded media files, such as other types of video files, can be used herein. Moreover, it should be appreciated that any type of video file format can be used in accordance with the described embodiments, including but not limited to GIF, WebM, WebP, MPEG-4 (MP4), Animated Portable Network Graphics (APNG), Motion JPEG, Flash video (FLV), Windows Media video, M4V, etc. It should be appreciated that video content item can be looped (e.g., via a HTML 5 video element or Flash video element) to automatically repeat. In some embodiments, the video content item is a short form looping video file (e.g., less than 60 seconds).

Frame selector **220** is configured to select frames of the video content item for classification. Embodiments described herein provide video content items to at least one content classifier, where the content classifier is configured to automatically identify a particular type of content (e.g., NSFW content, cat videos, football videos, music videos, etc.) Frames of the video content are sampled at frame selector **220** for forwarding to the content classifier, where the sampling rate of frames analyzed by the content classifier is adapted based on the analysis of at least one previous frame of the video content. For instance, rather than check every frame or every key frame of a video content item, the frequency of the frames that are analyzed is adapted based on the characteristics of at least one preceding frame. If a frame is given a low grade of including the particular type of content, the sample rate is increased (e.g., skipping ahead multiple frames or jumping ahead 0.5 seconds), and if a frame is given a high grade of including the particular type of content, the sample rate is decreased or maintained. In some embodiments, once enough frames of a video are indicative of a particular type of content, it is determined that the video content item includes the type of content, and the analysis for the video content item is ceased, allowing the content classifier to process a next video content item.

Frame classifier **230** receives the frame (e.g., a single frame or a combined frame) and performs content classification on the frame for a type of content (e.g., NSFW, facial identification, etc.) The results of the content classification include an indication as to whether the frame includes content of the type for which the classifier is intended to identify. The results may include a positive indicator, a negative indicator, a numeric value representing a likelihood of the frame including the type of content, etc. It should be appreciated that there can be any number of frame classifiers **230**, where each frame classifier **230** is for classifying one or more types of content.

Frame rate adaptor **250** receives the results and based at least in part on the results, is configured to adapt the sampling rate of frame selector **220**. For example, if frame

classifier **230** indicates that a frame does not include the type of content of the classifier, frame rate adaptor can decrease the sampling rate (e.g., from once every ten frames to once every twenty frames), and direct the frame selector **220** to adapt the frame sample rate to the new frame sample rate. In another example, if frame classifier **230** indicates that a frame does include the type of content of the classifier, frame rate adaptor can increase the sampling rate (e.g., from once every ten frames to once every five frames), and direct the frame selector **220** to adapt the frame sample rate to the new frame sample rate.

FIGS. 3A through 3C illustrate examples of adapting sampling rates for frames of a video content item **300**, according to an embodiment. With reference to FIG. 3A, video content item **300** is shown, where every sixth frame is sampled for content classification. It should be appreciated that any initial sampling rate can be selected, and that the frames can be sampled on any basis (e.g., every *n*th frames is selected, one frame every 0.10 seconds, etc.) As illustrated, frames **310a**, **310b**, **310c**, and **310d** are sampled for forwarding to frame classifier **230** for classification.

Frame classifier **230** is configured to score frames **310a**, **310b**, **310c**, and **310d**, the score representing a likelihood of the frame including the type of content for which frame classifier **230** is identifying for classification. If a frame is given a low grade of including the particular type of content, the sample rate is increased, as shown in FIG. 3B. With reference to FIG. 3B, video content item **300** is shown, where every third frame is sampled for content classification. As illustrated, frames **320a**, **320b**, **320c**, **320d**, **320e**, **320f**, and **320g** are sampled for forwarding to frame classifier **230** for classification.

If a frame is given a low grade of including the particular type of content, the sample rate is decreased, as shown in FIG. 3C. With reference to FIG. 3C, video content item **300** is shown, where every ninth frame is sampled for content classification. As illustrated, frames **330a**, **330b**, and **330c** are sampled for forwarding to frame classifier **230** for classification.

In one embodiment, frame selector **220** includes frame combiner **225** for combining multiple frames into a single frame for analysis. For example, frame combiner may receive four frames (at a particular sample rate), and combine them into a single 2x2 collage for classification. Frame classifier **230** will then receive the collage including multiple frames, and perform classification of all frames in the collage.

FIG. 4 illustrates an example of a matrix or collage including multiple frames of a video content item **400**, according to an embodiment. Embodiments described herein improve the speed of automated content classification by combining multiple frames of a video content item into a collage of frames, such that multiple frames can be classified according to a type of content concurrently. As illustrated, multiple frames from video content item **400** are selected for inclusion in collages **420a** and **420b**. In the illustrated example, every third frame of video content item **400** is selected, such that collage **420a** includes frames **410a**, **410b**, **410c**, and **410d**, and collage **420b** includes frames **410e**, **410f**, **410g**, and **410h**.

It should be appreciated that a matrix or collage of any size can be used (e.g., 2x2 frames, 3x3 frames, 4x2 frames, etc.) In some embodiments, the collages **420a** and **420b** of frames are provided to the frame classifier **230**. Based on the analysis of the collage, the frames of the video content item selected for inclusion within the collage can be adapted. For instance, where the collage is analyzed and it is determined

that the collage does not include the particular type of content, the sample rate of frames of the video content item included in the collage can be increased, such that more frames from the video content item are skipped. Where the collage is analyzed and it is determined that the collage includes the type of content, the sample rate of the collage can be decreased or maintained such that a higher granularity of frames of the video content item are analyzed.

Content determiner **240** also receives the results of frame classifier **230**, and, based on results for at least one frame of video content item **210**, makes content determination **260** as to whether video content item includes the type of content for identification by the classifier. For example, if a percentage of the frames include the type of content, or if a threshold number of frames including the type of content is satisfied, content determination **260** is a positive determination that video content item **210** includes the type of content of the classifier. It should be appreciated that the number/percentage of frames can be tuned at content determiner, and may be dependent on the type of content being classified. For example, if only one frame includes an image of a cat, this might not be enough frames to be indicative of a "cat video." In another example, if only one frame includes an NSFW image, since this type of content may be offensive or inappropriate, content determiner **240** may identify such a video content item as NSFW.

As presented above, adaptive content classification of a video content item is important for facilitating the use of digital content. Providing search results that are appropriately classified, primarily in an automated manner, improves the performance of digital content search by providing accurate results. Moreover, by appropriately classifying NSFW content, sensitive content can be avoided for and kept out of search results for audiences that should not have access to such content.

Hence, the embodiments of the present invention greatly extend beyond conventional methods of content classification of video content items. Moreover, embodiments of the present invention amount to significantly more than merely using a computer to perform adaptive content classification. Instead, embodiments of the present invention specifically recite a novel process, rooted in computer technology, adapting the sampling rate of content classifiers based on intermediate results and/or combining multiple frames into a single frame, for providing accurate and computationally efficient content classification. Therefore, accurate search results can be provided for presentation to a user, improving the user experience.

#### Example Methods of Operation for Performing Adaptive Content Classification of a Video Content Item

FIG. 5 illustrates an example flow diagram **500** of an example process for performing adaptive content classification of a video content item, according to various embodiments. Procedures of flow diagram **500** will be described with reference to elements and/or components of various figures described herein. It is appreciated that in some embodiments, the procedures may be performed in a different order than described, that some of the described procedures may not be performed, and/or that one or more additional procedures to those described may be performed. The flow diagram includes some procedures that, in various embodiments, are carried out by one or more processors (e.g., a host processor or a sensor processor) under the control of computer-readable and computer-executable

## 11

instructions that are stored on non-transitory computer-readable storage media. It is further appreciated that one or more procedures described in the flow diagrams may be implemented in hardware, or a combination of hardware with firmware and/or software.

At procedure 510 of flow diagram 500, frames of a video content item are analyzed at a sampling rate for a type of content. In one embodiment, as shown at procedure 515, a multiple frames are combined into a single collage or matrix of frames for analysis. In one embodiment, the multiple frames of the collage or matrix of frames are collectively analyzed. In one embodiment, as shown at procedure 520, at least one classifier is applied to the frames, wherein the at least one classifier is configured to automatically identify a particular type of content. It should be appreciated that there can be any number of classifiers, where each classifier configured to automatically identify a particular type of content. It should also be appreciated that the classifiers can be applied sequentially or concurrently, or any combination of sequential and concurrent analysis.

At procedure 530, it is determined whether a frame includes content indicative of the type of content. If it is determined that the frame does include content indicative of the type of content, as shown at procedure 540, the sampling rate of frames of the video content item is increased. If it is determined that the frame does not include content indicative of the type of content, as shown at procedure 550, the sampling rate of frames of the video content item is decreased.

At procedure 560, it is determined whether the video content item includes the type of content based on the analysis of the frames. For example, the number of frames including content indicative of the type of content exceeds a threshold, it is determined that the video content item includes the type of content. In one embodiment, provided a determination is made that it is inconclusive that the video content item comprises the type of content, the video content item is forwarded for human review.

## Conclusion

The examples set forth herein were presented in order to best explain, to describe particular applications, and to thereby enable those skilled in the art to make and use embodiments of the described examples. However, those skilled in the art will recognize that the foregoing description and examples have been presented for the purposes of illustration and example only. Many aspects of the different example embodiments that are described above can be combined into new embodiments. The description as set forth is not intended to be exhaustive or to limit the embodiments to the precise form disclosed. Rather, the specific features and acts described above are disclosed as example forms of implementing the claims.

Reference throughout this document to “one embodiment,” “certain embodiments,” “an embodiment,” “various embodiments,” “some embodiments,” or similar term means that a particular feature, structure, or characteristic described in connection with the embodiment is included in at least one embodiment. Thus, the appearances of such phrases in various places throughout this specification are not necessarily all referring to the same embodiment. Furthermore, the particular features, structures, or characteristics of any embodiment may be combined in any suitable manner with one or more other features, structures, or characteristics of one or more other embodiments without limitation.

## 12

What is claimed is:

1. A method for performing adaptive content classification of a video content item, the method comprising:

analyzing frames of a video content item at a sampling rate for a type of content, wherein the sampling rate dictates a frequency at which frames of the video content item are analyzed, the analyzing the frames comprising:

responsive to identifying content within at least one frame indicative of the type of content, increasing the sampling rate of the frames, and

responsive to not identifying content within at least one frame indicative of the type of content, decreasing the sampling rate of the frames; and

determining whether the video content item comprises the type of content based on the analyzing the frames.

2. The method of claim 1, wherein the analyzing the frames comprises:

combining a plurality of frames of the video content item into a single image comprising a collage of frames for analysis.

3. The method of claim 2, wherein the analyzing the frames comprises:

collectively analyzing the plurality of frames of the video content item of the single image.

4. The method of claim 2, wherein the single image comprises a two by two collage of frames.

5. The method of claim 2, wherein the single image comprises a three by three collage of frames.

6. The method of claim 1, wherein the analyzing the frames comprises:

applying at least one classifier to the frames of the video content item, wherein the at least one classifier is configured to automatically identify a particular type of content.

7. The method of claim 1, wherein the analyzing the frames comprises:

applying a plurality of classifiers to the frames of the video content item, wherein each classifier of the plurality of classifiers is configured to automatically identify a particular type of content.

8. The method of claim 7, wherein the frames of the video content item are sequentially applied to the plurality of classifiers.

9. The method of claim 7, wherein the frames of the video content item are concurrently applied to the plurality of classifiers.

10. The method of claim 1, wherein the type of content comprises not safe for work (NSFW) content.

11. The method of claim 1, wherein the determining whether the video content item comprises the type of content based on the analyzing the frames comprises:

provided a determination is made that it is inconclusive that the video content item comprises the type of content, forwarding the video content item for human review.

12. A non-transitory computer readable storage medium having computer readable program code stored thereon for causing a computer system to perform a method for performing adaptive content classification of a video content item, the method comprising:

analyzing frames of a video content item at a sampling rate for a type of content, wherein the sampling rate dictates a frequency at which frames of the video content item are analyzed, the analyzing the frames comprising:



**13**

responsive to identifying content within at least one frame indicative of the type of content, increasing the sampling rate of the frames, and responsive to not identifying content within at least one frame indicative of the type of content, decreasing the sampling rate of the frames; and determining whether the video content item comprises the type of content based on the analyzing the frames.

**13.** The non-transitory computer readable storage medium of claim **12**, wherein the analyzing the frames comprises: combining a plurality of frames of the video content item into a single image comprising a collage of frames for analysis.

**14.** The non-transitory computer readable storage medium of claim **13**, wherein the analyzing the frames comprises: collectively analyzing the plurality of frames of the video content item of the single image.

**15.** The non-transitory computer readable storage medium of claim **12**, wherein the analyzing the frames comprises: applying at least one classifier to the frames of the video content item, wherein the at least one classifier is configured to automatically identify a particular type of content.

**16.** The non-transitory computer readable storage medium of claim **12**, wherein the analyzing the frames comprises: applying a plurality of classifiers to the frames of the video content item, wherein each classifier of the plurality of classifiers is configured to automatically identify a particular type of content.

**17.** The non-transitory computer readable storage medium of claim **12**, wherein the determining whether the video content item comprises the type of content based on the analyzing the frames comprises:

**14**

provided a determination is made that it is inconclusive that the video content item comprises the type of content, forwarding the video content item for human review.

**18.** A computer system comprising:

a data storage unit; and

a processor coupled with the data storage unit, the processor configured to:

analyze frames of a video content item at a sampling rate for a type of content, wherein the sampling rate dictates a frequency at which frames of the video content item are analyzed, wherein analyzing the frames comprises:

increasing the sampling rate of the frames responsive to identifying content within at least one frame indicative of the type of content, and

decreasing the sampling rate of the frames responsive to not identifying content within at least one frame indicative of the type of content; and

determine whether the video content item comprises the type of content based on analysis of the frames.

**19.** The computer system of claim **18**, wherein the processor is further configured to:

combine a plurality of frames of the video content item into a single image comprising a collage of frames for analysis; and

collectively analyze the plurality of frames of the video content item of the single image.

**20.** The computer system of claim **18**, wherein the processor is further configured to:

apply at least one classifier to the frames of the video content item, wherein the at least one classifier is configured to automatically identify a particular type of content.

\* \* \* \* \*